PAUSE
START

TRANSFORM
R
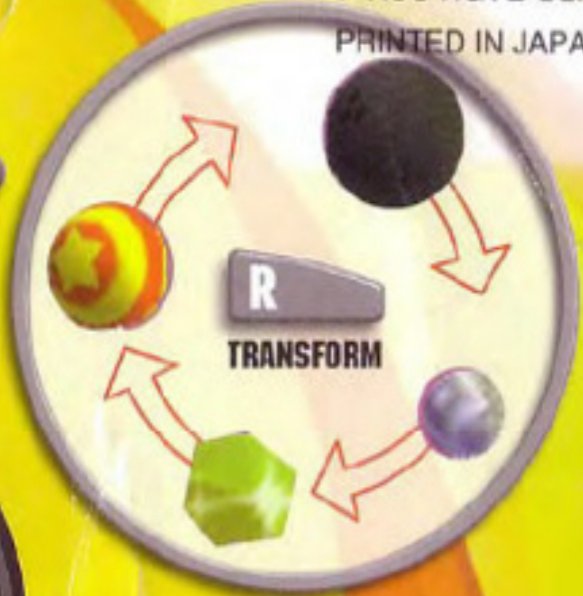
GLOVEr

NINTENDO.64
FOR MORE INFORMATION ON HOW TO OPERATE OR GAME CONTENTS, PLEASE READ THE INSTRUCTION MANUAL.

Nintendo

C

B

A

ROTATE

ZOOM/LOOK

Z
CANCEL /RELEASE

LOB
TAP A

THROW
HOLD B +

SLAP
HOLD A +

## GLOVER MOVES

| | Move |
|---|---|
| **A** | Jump |
| **A → A** | Double Jump |
| **A → Z** | Fist-Slam |
| TAP **Z** | Cartwheel |
| HOLD **Z** | Duck |
| HOLD **B** | Locate Ball |
| **B** | Grab Ball (WHEN NEAR) |
| **R** | Cast Spell |
| HOLD **B** + **R** | Transform Ball |

## GLOVER MOVES WITH BALL

| | Move |
|---|---|
| **A** (HOLD) + (HOLD) → **A** (RELEASE) | Slap |
| **B** (HOLD) + (AIM) → **B** (RELEASE) | Throw |
| **A** (TAP) | Lob |
| **B** (TAP) → **B** (TAP) → **B** (TAP) | Bounce |
| **B** (TAP) → **B** (HOLD) → (AIM) → **B** (RELEASE) | Bounce & Throw |
| **B** (TAP) → **A** (TAP) | Bounce & Slap |
| **L** | Jump on Ball |
| **Z** | Release/ Cancel |
| **R** | Transform Ball |

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